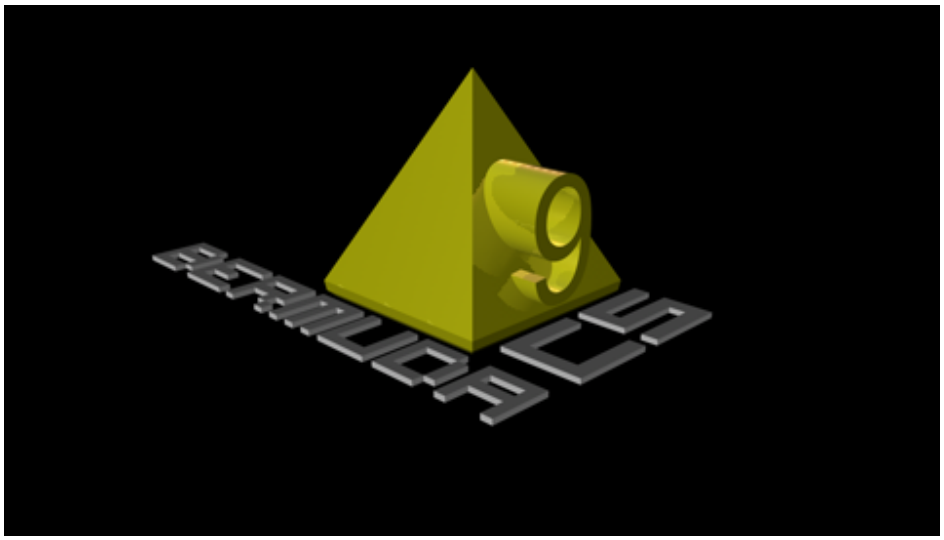


Bermuda CS 9CF - (c) Bumuckl 2007
http://www.bumuckl.com
http://www.pspsource.de

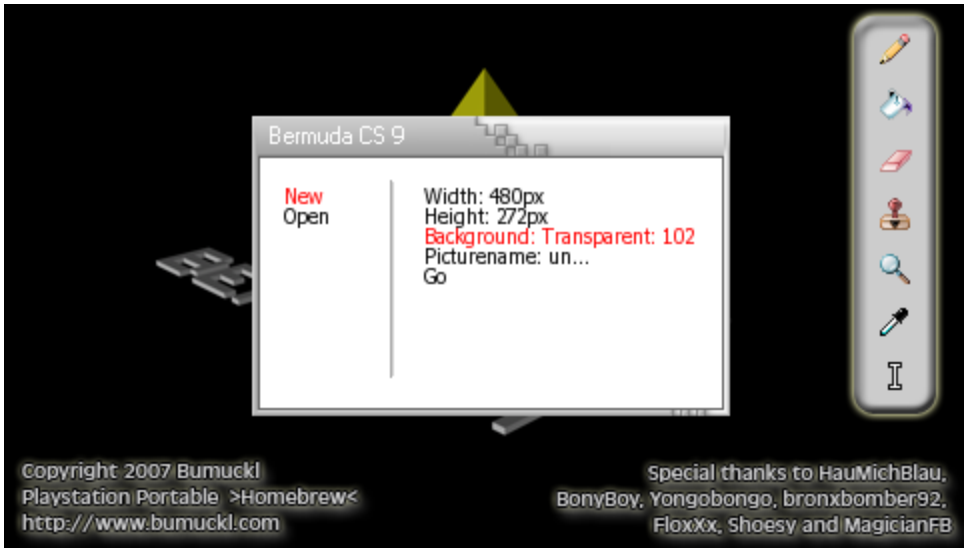
Bermuda Creative Suite 9...makes portable designing possible...

Thanks to HauMichBlau, BonyBoy, Yongobongo, bronxbomber92, FloxXx, MagicianFB and Shoesy

Thank you for choosing Bermuda CS 9CF. This small guide should keep noobies away from getting crazy :D.
Im gonna explain the main controls to you.

First, install Bermuda CS 9CF. Thats pretty easy, just copy the folder "BermudaCS9CF" to your Memorystick in "PSP/GAME" or "PSP/GAME150" or whatever.

So far, you have successfully installed Bermuda CS 9CF. Let's start it! After loading you should see a screen like this:



Here you can choose between "New" and "Open". Navigate to "New" by pressing UP or DOWN. Then press X to enable the submenu. Now you can navigate through the submenu by pressing UP or DOWN as well. Change the values of Width and Height by pressing RIGHT or LEFT. For Background, Picturename and Go press X. Change transparencyvalue with RIGHT or LEFT. To disable the whole submenu, press TRIANGLE. Then you can choose Open and load a already existing picture. Press L to see a preview while you are using the filebrowser. Press X to load. Supported are JPG and PNG files. Now it's on you what you want to do, Choose whatever you like. After choosing, you should see a screen like this:

Uuhh...there's lots of stuff on the screen, right? But dont worry, it ain't that hard. On the right, there is the mainmenu. Press START to navigate through the 4 tasks. On the left-bottom, there is the bottommenu. Press SELECT to navigate through the 2 tasks.

Mainmenu: To navigate through all the functions, use UP,DOWN,RIGHT or LEFT. To activate submenus press CIRCLE, to disable submenu press TRIANGLE. Or sometimes there is a special usage. But then you get informed.

Bottommenu: Just press L or R to change the shortcutcolor. Thats it. Here you have to use L or R.

I guess thats the basics. I hope you understand a little bit. Have Fun!

Visit http://www.bumuckl.com
http://www.pspsource.de